Art History

Bachelor of Arts in Art History

Art history is the study of the traditions and techniques of the visual arts. It is an interdisciplinary field, drawing upon philosophy, history, literature, religion, and mythology to examine works of art and their contexts. The history of art provides means to penetrate cultural constructions and their aesthetic and artistic productions.

Each semester, art history field trips travel to study works in regional museums. The Art Museum of West Virginia University Collection provides first-hand experience with works of significant aesthetic and cultural value, and introduces students to curatorial and museum practice. Guest artist and art historian lectures and exhibitions in the Mesaros Galleries are scheduled each semester.

In order to broaden their experiences, students are encouraged to study abroad during one or two semesters of the junior year. Opportunities to study the history of art are also available within the School of Art and Design's established International summer programs in Italy and China.

Art history majors are required to complete four semesters of a language other than English, or two semesters of Latin, or pass a written translation competency exam in an agreed-upon language other than English.

The Bachelor of Arts in Art History provides a foundation in the history of art and architecture in its cultural and theoretical context. Aesthetic and historical issues have become increasingly central to the creation, display, and reception of art. School of Art and Design courses in Art History introduce tools for the making and analysis of art, including the history of works of art, the language of art, and the cultural context for works of art. In the final semester, the student will complete a senior research project on a topic selected by the student with the approval of the art history faculty.

Click here to view the Suggested Plan of Study (p. 2)

General Education Foundations

Please use this link to view a list of courses that meet each GEF requirement. (http://registrar.wvu.edu/gef)

NOTE: Some major requirements will fulfill specific GEF requirements. Please see the curriculum requirements listed below for details on which GEFs you will need to select.

General Education Foundations

F1 - Composition & Rhetoric

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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<tbody>
<tr>
<td>ENGL 101 &amp; ENGL 102/103</td>
<td>Introduction to Composition and Rhetoric and Composition, Rhetoric, and Research</td>
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F2A/F2B - Science & Technology

<table>
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<tr>
<th>Course</th>
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<tbody>
<tr>
<td>ENGL 103</td>
<td>Accelerated Academic Writing</td>
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F3 - Math & Quantitative Skills

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<tr>
<td>F3A</td>
<td>Math Skills</td>
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F4 - Society & Connections

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<th>Title</th>
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<tr>
<td>F4</td>
<td>Society &amp; Connections</td>
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F5 - Human Inquiry & the Past

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<tr>
<th>Course</th>
<th>Title</th>
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<tbody>
<tr>
<td>F5</td>
<td>Human Inquiry &amp; the Past</td>
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F6 - The Arts & Creativity

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<th>Course</th>
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<tr>
<td>F6</td>
<td>The Arts &amp; Creativity</td>
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F7 - Global Studies & Diversity

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<tr>
<th>Course</th>
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<tr>
<td>F7</td>
<td>Global Studies &amp; Diversity</td>
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F8 - Focus (may be satisfied by completion of a minor, double major, or dual degree)

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<th>Course</th>
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<td>F8</td>
<td>Focus</td>
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Total Hours

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<tr>
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<th>Hours</th>
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<td>F1 - Composition &amp; Rhetoric</td>
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<tr>
<td>F2A/F2B - Science &amp; Technology</td>
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<td>4-6</td>
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<tr>
<td>F3 - Math &amp; Quantitative Skills</td>
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<td>3-4</td>
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<tr>
<td>F4 - Society &amp; Connections</td>
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<td>3</td>
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<tr>
<td>F5 - Human Inquiry &amp; the Past</td>
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<td>F6 - The Arts &amp; Creativity</td>
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<td>F7 - Global Studies &amp; Diversity</td>
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Please note that not all of the GEF courses are offered at all campuses. Students should consult with their advisor or academic department regarding the GEF course offerings available at their campus.

Degree Requirements

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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<tbody>
<tr>
<td>ART 191</td>
<td>First-Year Seminar</td>
</tr>
<tr>
<td>GEF 1, 2, 3, 4, and 5</td>
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<tr>
<td>Studio (Any ART course)</td>
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Art History Core

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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<tbody>
<tr>
<td>ARHS 120</td>
<td>Survey of Art History 1 (fulfills GEF 6)</td>
</tr>
<tr>
<td>ARHS 160</td>
<td>Survey of Art History 2</td>
</tr>
<tr>
<td>Classics: Select 1 from the following</td>
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<tr>
<td>ARHS 320</td>
<td>Greek and Roman</td>
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<tr>
<td>ARHS 325</td>
<td>Ancient Roman Art and Architecture</td>
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<tr>
<td>Course Code</td>
<td>Course Title</td>
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<tr>
<td>ARHS 331</td>
<td>Medieval</td>
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<tr>
<td>ARHS 333</td>
<td>Medieval Architecture</td>
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<tr>
<td>ARHS 350</td>
<td>Northern Renaissance</td>
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<tr>
<td>ARHS 354</td>
<td>Italian Renaissance</td>
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<tr>
<td>ARHS 360</td>
<td>Baroque</td>
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<tr>
<td>ARHS 370</td>
<td>American</td>
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<tr>
<td>ARHS 375</td>
<td>Nineteenth Century</td>
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<tr>
<td>ARHS 380</td>
<td>Modern</td>
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<tr>
<td>ARHS 381</td>
<td>Modern Architecture</td>
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<td>ARHS 389</td>
<td>Contemporary</td>
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<td>ARHS 240</td>
<td>Art Theory</td>
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<td>ARHS 345</td>
<td>Modern Art Theory</td>
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<tr>
<td>ARHS 494</td>
<td>Seminar</td>
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<tr>
<td>or ARHS 493</td>
<td>Special Topics</td>
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<tr>
<td>ARHS 401</td>
<td>Senior Project-Capstone</td>
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<tr>
<td>ARHS Electives</td>
<td>200 level or higher; excluding Special Topics courses</td>
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<td>Foreign Language (fulfills GEFs 7 and 8)</td>
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**Cognate Areas**
- Cognate 1: 9 hours
- Cognate 2: 6 hours
- Cognate 3: 6 hours

**Writing Portfolio Requirement***

Electives (electives will vary based on GEF courses chosen; students must earn 120 credits to graduate) 24

Total Hours 120

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* The foreign language requirement typically completes GEF areas 7 and 8. Students who elect to complete six hours of Latin (CLAS) coursework will complete GEF 5 and contribute three hours to GEF 8.

** Recommended Cognate/GEF Depth/Minor Areas include: Art History Specializations; Chemistry/Physics/Forensics; Art Administration; Historic Presentation; History/Humanities/Classics/Archaeology/Anthropology; Literature; Museum/Curatorial; Native American/African Studies; Philosophy/Religion/Women's Studies; Studio Art/Theater/Music; Study Abroad/Off Campus; World Architecture

*** The School of Art and Design values and supports written communication abilities and critical thinking skills developed through iterative writing experiences across the curriculum and within the discipline. To meet this goal students must pass with a C- or better a writing portfolio requirement that includes examples of academic, professional, and reflective writing they have produced in their regular courses. Please contact your advisor for more information.

**SUGGESTED PLAN OF STUDY**

### First Year

<table>
<thead>
<tr>
<th>Semester</th>
<th>Hours</th>
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<tbody>
<tr>
<td>Fall</td>
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<tr>
<td>Studio Arts</td>
<td>3 Cognate 1 Course</td>
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<tr>
<td>ARHS 120 (GEF 6)</td>
<td>3 ARHS 160</td>
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<tr>
<td>Foreign Language (GEF 7)</td>
<td>3 Foreign Language (GEF 8)</td>
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<tr>
<td>ENGL 101 (GEF 1)</td>
<td>3 Elective</td>
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<tr>
<td>ART 191 (University Requirement)</td>
<td>2 GEF 2</td>
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<td>GEF 4</td>
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<td><strong>Total</strong></td>
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<td>Spring</td>
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### Second Year

<table>
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<tr>
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<th>Hours</th>
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<tbody>
<tr>
<td>Fall</td>
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<tr>
<td>Art History Core course</td>
<td>3 ARHS 240</td>
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<tr>
<td>Cognate 2 Course</td>
<td>3 Art History Core course</td>
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Major Learning Outcomes

ART HISTORY

The Bachelor of Arts (B.A.) degree is based on a breadth of general, liberal arts studies (humanities, natural and physical sciences, and social sciences) with a specialized focus in one area of the Arts.

• The ability to think, speak, and write clearly and effectively, and to communicate with precision, cogency and rhetorical force.
• An informed acquaintance with the mathematical and experimental methods of the physical and biological sciences, and with the main forms of analysis of the historical and quantitative techniques needed for investigating the workings and developments of modern society.
• An ability to address culture and history from a variety of perspectives.
• Understanding of, and experience in thinking about, moral and ethical problems.
• The ability to respect, understand and evaluate work in a variety of disciplines.
• The capacity to explain and defend views effectively and rationally.

Additional specific goals related to the art history degree:

• A general knowledge of the monuments and principal artists of all major art periods of the past, including a broad understanding of the art of the contemporary and modern periods and acquaintance with the art history of non-Western cultures.
• A general knowledge of the theory, modes of analysis, and criticism relevant to the discipline of art history.
• A general knowledge of world history.
• Knowledge of the tools and techniques of scholarship.
• Functional knowledge of the creative process.
• Adequate mastery of at least one foreign language to support research through the reading of primary source materials.

ART HISTORY COURSES

ARHS 101. Landmarks of World Art. 3 Hours.
Introduction to the study of art history from prehistory to the present in which major landmarks of world art and architecture are considered as aesthetic objects, cultural documents and within their socio-historical contexts.

ARHS 111. World Architecture 1. 3 Hours.
Covers the built environment from cave shelter to Constantine's Rome. Includes architecture of ancient Mesopotamia, Egypt, Greece, Rome, Asia, Africa, and the Americas. Considers these periods' influence on modern structures.

ARHS 120. Survey of Art History 1. 3 Hours.
The course examines the history of the visual arts in world cultures from pre-historic periods to the fourteenth century.
ARHS 160. Survey of Art History 2. 3 Hours.
The course examines the history of the visual arts in world cultures from the fourteenth century to the present.

ARHS 181. World Architecture 4: 1850-Present. 3 Hours.
Examination of architecture from the Industrial Revolution to the present. Will consider style, form, technique, material, and meaning in the architecture of the modern and contemporary periods.

ARHS 191. First-Year Seminar. 1-3 Hours.
Engages students in active learning strategies that enable effective transition to college life at WVU. Students will explore school, college and university programs, policies and services relevant to academic success. Provides active learning activities that enable effective transition to the academic environment. Students examine school, college and university programs, policies and services.

ARHS 225. GPS-Introduction to Italian Culture. 3 Hours.
Exploration of Italian history, culture, art, design, and language through lecture and experiential learning. Possible field trips: Florence, Rome, Pisa, Sienna, Lucca, Milan. Students conduct an individual design research project.

ARHS 240. Art Theory. 3 Hours.
PR: ARHS 120 and ARHS 160 and ((ENGL 101 and ENGL 102) or ENGL 103). The course will examine development and tradition of the literature of art theory and its relationship to artistic practice.

ARHS 293. Special Topics. 1-6 Hours.
PR: Consent. Investigation of topics not covered in regularly scheduled courses.

ARHS 298. Honors. 1-3 Hours.
PR: Students in Honors Program and consent by the honors director. Independent reading, study, or research.

ARHS 304. Asian Art. 3 Hours.

ARHS 307. Native American Visual Culture. 3 Hours.
In-depth overview of the visual material culture of the First Peoples of North America north of the Rio Grande, pre-contact to present. Focus on formal analysis with careful contextual studies.

ARHS 310. Introduction to Curatorial Practices. 3 Hours.
PR: ARHS 120 and ARHS 160. This course provides an introduction to museum structure and specifically the role of the curator. The objective is to assess exhibition display and develop critical perspective on curatorial practice.

ARHS 320. Greek and Roman. 3 Hours.
The arts of the Aegean World, c. 2000 BCE, Greece and Rome to 400 CE are examined. Architecture, sculpture and painting will be included.

ARHS 321. Ancient Greek Art and Architecture. 3 Hours.
PR: ARHS 120 with a minimum grade of C-. A study of Greek Art and Architecture, beginning with the Aegean world in the Third Millennium BCE and continuing through the Hellenistic period, up to about 31 BCE.

ARHS 325. Ancient Roman Art and Architecture. 3 Hours.
PR: ARHS 120 and ARHS 160. A study of a limited number of monuments in two-dimensional and three-dimensional mediums from the first millennium BCE through Imperial Rome.

ARHS 331. Medieval. 3 Hours.
PR: ARHS 120 and ARHS 160. The arts of Europe from c. 312 to c. 1350 are examined. The theoretical, historical, and literary contexts for the images will be established. Architecture, sculpture, painting and portable arts will be included.

ARHS 333. Medieval Architecture. 3 Hours.
The architecture of western Europe and its builders, from 313 through the sixteenth century: monumental buildings, architectural ornament, and the fusion of sacred and secular, in context of medieval world views.

ARHS 338. The History of Stained Glass. 3 Hours.
In-depth introduction to the study of architectural stained glass. Focus on the development of the medium, on formal analysis of composition, on conographical conventions, and historic contexts.

ARHS 345. Modern Art Theory. 3 Hours.
PR: ARHS 120 and ARHS 160 and 200-level art history. The course will examine the development of modern art theory and its relationship to artistic practice. Emphasis will be placed on the critical and theoretical examination of modernism and post modernism.

ARHS 348. Women in Art. 3 Hours.
The course examines the art of female artists and of women as subjects in art. There will be a historical view along with a strong theoretical component.

ARHS 350. Northern Renaissance. 3 Hours.
PR: ARHS 120 and ARHS 160. The arts of Northern Europe from 1350 to 1560 will be studied in a historical and theoretical context. Painting and sculpture will be the focus of study.

ARHS 354. Italian Renaissance. 3 Hours.
PR: ARHS 120 and ARHS 160. Early Renaissance through Mannerism. The course will emphasize both the historical context and theoretical foundation of 15th and 16th-century Italian art and architecture.
ARHS 360. Baroque. 3 Hours.
PR: ARHS 120 and ARHS 160. The course examines the art of the late 16th through 18th centuries of both Northern and Southern Europe. Issues of historical context and theoretical interpretation are emphasized.

ARHS 370. American. 3 Hours.
PR: ARHS 120 and ARHS 160. This course will treat the arts in the United States from the Colonial era to 1960. Emphasis is placed upon factors which define American art and the critical foundations for the works.

ARHS 375. Nineteenth Century. 3 Hours.
PR: ARHS 120 and ARHS 160. The course focuses upon European and American art from the late 18th century through 1900. Issues of theory, historical context and literary foundation will be considered.

ARHS 380. Modern. 3 Hours.
PR: ARHS 120 and ARHS 160. The revolutionary experience of modern art, from its foundation in 19th-century European movements through the 1950s will be emphasized. Critical theory and historical context stressed.

ARHS 381. Modern Architecture. 3 Hours.
PR: ARHS 120 and ARHS 160. In-depth overview of architecture, 1850 to present. Focus on development of International Style, its dissemination, and challenges to this modernist aesthetic by contemporary architects.

ARHS 382. GPS-Architect Frank Lloyd Wright. 3 Hours.
Overview of the life and work of America's most noted and controversial architect. Close examination of his work in the context of the development of modern architecture.

ARHS 385. Print, Propaganda, and Art. 3 Hours.
Survey of the history of printing, printmaking, and other forms of imaging in the western world from earliest printed materials to present. Theoretical implications of image reproduction also considered.

ARHS 388. The Art of Andy Warhol. 3 Hours.
Overview of the ground-breaking and controversial art of Andy Warhol. Close examination of his work in the context of the 1960's Pop Art movement and recent contemporary art.

ARHS 389. Contemporary. 3 Hours.
PR: ARHS 120 and ARHS 160. This course explores the various artistic movements from World War II to the present. Emphasis will be given to the change from modern to postmodern. Familiarity with images and critical texts is expected.

ARHS 393. Special Topics. 1-6 Hours.
PR: Consent. Investigation of topics not covered in regularly scheduled courses.

ARHS 401. Senior Project-Capstone. 1-15 Hours.
PR: Consent. This class concentrates upon independent research, closely supervised, on a topic of student's selection. This must be well-defined and contain historical, critical, and theoretical issues. (Contractual course.).

ARHS 402. History of Chinese Ceramics. 3 Hours.
Covers pre-history to present with emphasis on historical development of ceramics and cultures of important dynasties in Jingdezhen, China. Students will visit historical archaeological sites, traditional production centers and museums.

ARHS 405. Chinese Language and Culture History. 3 Hours.
Covers basic cultural and written Chinese, an introduction to China's many cultures and customs, and a brief history of China. (Field trips offer experiential learning at sites discussed in class.).

ARHS 406. Graphic Design History. 3 Hours.
PR: ARHS 120 and ARHS 160. This course presents graphic design as visual communication from prehistory to present, traced primarily through the poster. It also includes typography, styles, material culture, attending international political and art movements.

ARHS 411. Conservation Practices: Digital Documentation, Treatment, Condition Assessment. 3 Hours.
This course provides an introduction to the field of conservation and historic preservation. Topics include an overview of historical and current approaches to conservation treatment as well as contemporary issues associated with the field. Students learn fundamental skills in conservation examination (assessing the construction/condition of artworks/artifacts) and documentation (techniques will include stereomicroscopy, ultraviolet illumination, and digital documentation.).

ARHS 412. Collections Care and Preservation of Material Objects. 3 Hours.
This course introduces students to the preventive care of collections with a focus on museum policies regarding accessioning/de-accessioning of objects, exhibitions and loans, the transportation and handling of artworks and more. Students complete a survey of a collection, participate in a mock disaster recovery exercise, and conduct environmental monitoring for nearby collections/exhibition spaces.

ARHS 413. Material Objects Investigations 1 (2-D). 3 Hours.
Introduction to historical and contemporary materials of two-dimensional art (organic and inorganic), historical conservation treatments, and selected methods of technical examination of objects (microscopy, ultraviolet, infrared reflectography, x-ray). Printmaking, works of art on paper, papermaking, gilding, easel, and wall paintings will be covered. Students write technical reports, conduct research projects, and reconstruct historical artworks/artifacts.
ARHS 414. Material Objects Investigation 2 (3-D). 3 Hours.
Introduction to historical and contemporary materials of three-dimensional art (organic and inorganic), historical conservation treatments, and selected methods of technical examination of objects (microscopy, ultraviolet, infrared reflectography, x-ray). Metals, ceramics, stone, glass, resins, bone/ivory, basketry, textiles, and taxidermy will be covered. Students write technical reports, conduct research projects, and reconstruct historical artworks/artifacts.

ARHS 445. Michelangelo and His Time. 3 Hours.

ARHS 446. Medieval Painting. 3 Hours.
An historical and media-centered investigation of the pictorial arts of the West c. 800-1300: manuscript illumination, mural painting, panel decoration, embroidery, mosaics, and stained glass.

ARHS 490. Teaching Practicum. 1-3 Hours.
PR: Consent. Teaching practice as a tutor or assistant.

ARHS 491. Professional Field Experience. 1-18 Hours.
PR: Consent. (May be repeated up to a maximum of 18 hours.) Prearranged experiential learning program, to be planned, supervised, and evaluated for credit by faculty and field supervisors. Involves temporary placement with public or private enterprise for professional competence development.

ARHS 492. Directed Study. 1-3 Hours.
Directed study, reading, and/or research.

ARHS 493. Special Topics. 1-6 Hours.
PR: Consent. Investigation of topics not covered in regularly scheduled courses.

ARHS 494. Seminar. 1-3 Hours.
PR: Consent. Presentation and discussion of topics of mutual concern to students and faculty.

ARHS 495. Independent Study. 1-6 Hours.
Faculty supervised study of topics not available through regular course offerings.

ARHS 496. Senior Thesis. 1-3 Hours.
PR: Consent.

ARHS 497. Research. 1-6 Hours.
Independent research projects.

ARHS 498. Honors. 1-3 Hours.
PR: Students in Honors Program and consent by the honors director. Independent reading, study or research.

ARHS 499. Global Service Learning. 1-3 Hours.
PR: Consent. Theory and practice of global service-learning. The main objective will be to pair the experiential aspects of meaningful and sustained service in the host community with work from the student's anchor course by offering a methodological framework for cultural immersion and community service as well as adding to the content of the anchor course.

ART COURSES

ART 102. Non-Major Ceramics. 3 Hours.
The course is designed to teach basic ceramic skills associated with beginning pottery. Emphasis is on throwing techniques, trimming, handle attachment, basic ceramic design, glazing and studio practices.

ART 103. Materials and Procedures. 2,3 Hours.
Designed to guide elementary education majors in developing skills to teach visual arts within the PreK-8 classroom. Using age-appropriate 2-D and 3-D materials and resources students will pursue technical craftsmanship, employ elements and principles of design, and explore art concepts through a series of hands-on activities and projects. Learning relies on engagement with studio art production, lecture/demonstration, teaching labs, readings.

ART 109. Basic Drawing 1 for Non-Majors. 3 Hours.
A beginning-level studio experience emphasizing the application of techniques and materials in rendering. Designed for non-art majors and those seeking to improve their portfolios to gain entrance into the BFA studio program.

ART 110. Basic Drawing 2 for Non Majors. 3 Hours.
PR: ART 109 or consent. A studio experience building upon skills and techniques gained in ART 109. Includes the examination of drawing through expanded materials. For non-art majors, those seeking to improve their portfolios and enter the BFA program.

ART 111. Drawing 1. 3 Hours.
The course emphasizes fundamental principles of drawing with a focus on building basic skills through direct observation, using traditional graphic media and expression.

ART 112. Drawing 2. 3 Hours.
The course emphasizes fundamental principles of drawing with a focus on more expressive approaches to basic problems. Greater emphasis is placed on abstraction and non-traditional drawing processes and media.
ART 121. Visual Foundations 1. 3 Hours.
The course provides an introduction to the fundamental principles and concepts of two-dimensional image making with an emphasis on color theory and design. Through creative assignments students develop abilities and visual awareness emphasizing the basics of color perception, form, proportion and rhythm.

ART 122. Visual Foundations 2. 3 Hours.
The course incorporates projects involving abstract and representational ideas in three dimensions and investigates the basic concepts of line, plane, volume, form, mass, texture, composition and time.

ART 191. First-Year Seminar. 1-3 Hours.
Engages students in active learning strategies that enable effective transition to college life at WVU. Students will explore school, college and university programs, policies and services relevant to academic success. Provides active learning activities that enable effective transition to the academic environment. Students examine school, college and university programs, policies and services.

ART 211. Figure Drawing. 3 Hours.
PR: ART 111 and ART 112 and ART 121. This class concentrates on compositional structure from the human figure. Students will investigate organic nature of the figure and its representation in space using a wide variety of media and processes. (May be repeated for credit.)

ART 212. Multi Media. 3 Hours.
PR: ART 111 and ART 112 and ART 121. (May be repeated for a maximum of 6 credit hours.) This class expands media possibilities and examines the variables of image-making while establishing personal expression. The course is designed to develop analytical and problem solving skills as well as technical processes.

ART 213. Painting 1. 3 Hours.
PR: ART 111 and ART 112 and ART 121. The course serves as an introduction to painting with concentration on structure, techniques and imagery. Emphasis is on the development of skills in rendering works which express light, color and form integral to the medium.

ART 214. Painting 2. 3 Hours.
PR: ART 111 and ART 112 and ART 121. The course provides the essential structure, techniques and iconography of painting. Its modern development, augmenting the traditional languages of painting, are clarified and isolated.

ART 217. Arts and Cultural Organizations. 3 Hours.
An introduction to the types of non-profit arts and cultural organization and the field of arts administration. Coursework will focus on issues related to the performing and visual arts in the non-profit sector.

ART 223. Introduction to Graphic Design. 3 Hours.
PR: ART 111 and ART 112 and ART 121. The course emphasizes the application of traditional and technological skills emphasizing color, composition, symbolic drawing, and typography fundamental to the field of graphic design.

ART 224. Graphic Design 2. 3 Hours.
PR: ART 111 and ART 112 and ART 121 and ART 122. This course emphasizes typography, sequential projects and complex compositions, and includes preparation as well as review of upper-level entrance portfolios.

ART 226. Introduction to Sculpture. 3 Hours.
PR: ART 111 and ART 112 and ART 122. The course focuses on creative expression using basic traditional materials and techniques. Students explore aesthetics and contemporary issues while acquiring a working knowledge of various sculptural media.

ART 227. Sculpture. 3 Hours.
PR: ART 111 and ART 112 and ART 122. New construction techniques including stretched canvas over wood encaustics, molds, plasticene, and figure modeling will aid the students in developing problem-solving skills related to aesthetics and formal sculptural issues.

ART 230. Printmaking - Intaglio and Relief. 3 Hours.
PR: ART 111 and ART 112 and ART 121. This course is a fundamental printmaking class concerned with creating an understanding and sensitivity towards intaglio processes and techniques. Students explore and develop visual ideas and images using non-traditional approaches.

ART 231. Printmaking - Lithography. 3 Hours.
PR: ART 111 and ART 112 and ART 121. This course is an introduction to the fundamental processes of lithography with a focus on developing imagery and technical proficiency. Students acquire a working knowledge of the medium while examining aesthetics, contemporary discourse, and history as an art form.

ART 232. Photography. 3 Hours.
PR: ART 111 and ART 112 and ART 121. The class provides an introduction to the fundamentals of black and white photography. This course covers the tools, materials and principles of the photographic art, focusing on both the technical and visual aspects of the medium.

ART 233. Photo Design. 3 Hours.
PR: ART 224. Emphasis is placed on the use of large and small format cameras, studio photography, darkroom techniques and lighting. Projects are developed to complement the graphic design studio courses by exploring indoor and outdoor assignments.

ART 234. Digital Photography. 3 Hours.
PR: ART 232. This course will explore the fundamentals of photography using digital cameras and Adobe Photoshop software. Emphasis will be placed on processes in the digital darkroom, specialized lighting methods and concept development.
ART 235. Introduction to Silkscreen. 3 Hours.
Printmaking class concerned with creating an understanding and sensitivity towards silkscreen processes, techniques, and developing ideas and images using multiple approaches. Students acquire knowledge of silkscreen, examine its aesthetics, discourse, and history.

ART 240. Ceramics. 3 Hours.
PR: ART 111 and ART 112 and ART 122. The course covers basic ceramic techniques including throwing, trimming, ceramic design, glazing, firing and studio practices. Lectures cover basic ceramic material, information and studio procedures.

ART 241. Ceramics. 3 Hours.
PR: ART 111 and ART 112 and ART 122. The course continues the study of basic ceramic techniques: throwing, trimming, ceramic design, glazing, firing and studio practices. Lectures cover basic ceramic material, information and studio procedures.

ART 242. Life Modeling. 3 Hours.
PR: ART 111 and ART 112 and ART 121 and ART 122. Explores entry-level figure modeling including basic bust and small-scale figure modeling. Covers techniques of clay building from armature to plaster or wax castings.

ART 264. Introduction to Art Education. 3 Hours.
PR: ART 105 and ART 106 and ART 111 and ART 112 and ART 121 and ART 122 and six hours of studio. Contemporary art education and resources that support its practices. Students also interact with experienced K-12 art specialists and their various grade levels.

ART 265. Art Education: Elementary. 3 Hours.
PR: ART 264. This course is designed on the discipline-based content and the character of art education at the elementary level. Emphasis is placed on child-centered curriculum development. Course content is based on the WV CSOs and national standards.

ART 266. Art Education: Secondary. 3 Hours.
PR: ART 264. This course is designed on discipline-based content and the character of art education at the secondary level. Emphasis is placed on child-centered curriculum development. Course content is based on the WV CSOs and national standards.

ART 267. Technology Methods in Art Education. 3 Hours.
PR: ART 264. This class examines multiple aspects of classroom technology in arts education. The course combines hands-on computer techniques, critical analysis of digital art, and practical experience with curriculum design.

ART 270. Introduction to Electronic Media 1. 3 Hours.
PR: ART 112 and ART 121 and ART 122. Class provides introduction to fundamentals of digital media. Explores digital photography, animation multimedia. Covers use of various software, focuses on sound, technical foundation and esthetic proficiency in these media.

ART 271. Introduction to Electronic Media 2. 3 Hours.
PR: ART 270. A continued exploration into applications and aesthetics of digital media. Attention is given to historical and contemporary critical contest for this media. Students encouraged to create hybrids between media and digital approaches.

ART 272. Designing for Multimedia. 3 Hours.
This course explores 2D and 4D visual design in a digital media context. Students learn the foundations of visual design including composition, hierarchy, unity and color theory. These concepts are explored through digital media tools.

ART 273. Beginning 3D Animation. 3 Hours.
Introduction to 3D computer modeling and animation. Fundamental concepts and techniques of polygonal modeling, shading, texturing, lighting, animating and rendering. Character design and bipedal animation. The course culminates with the production an original, character-based group animation.

ART 280. Studio Art for Art Historians. 3 Hours.
PR: ARHS 120 and ARHS 160. Experiential investigation of art studio practice; guest artist demonstrations. Emphasis on understanding materials, terminology, and artistic processes. May be repeated for credit.

ART 285. Interactive Audio Design. 3 Hours.
PR: ART 121 and ART 122 with a minimum grade of C- in each and must be enrolled in the Interactive Design for Media major or minor. Covers core principles of audio design and control in an interactive environment. Students will learn about sound creation and propagation, audio recording and editing, the structure and emotional effect of music, and the function and application of sound effects to augment interactive experiences.

ART 293. Special Topics. 1-6 Hours.
PR: Consent. Investigation of topics not covered in regularly scheduled courses.

ART 298. Honors. 1-3 Hours.
PR: Students in Honors Program and consent by the honors director. Independent reading, study, or research.

ART 313. Painting 3. 1-15 Hours.
PR: ART 213 and ART 214. (May be repeated for a maximum of 36 credit hours.) The course reaffirms and expands formal criteria established in 213 and 214 and directs individual research into personal, historical and contemporary painting issues in oil, acrylic and related media.

ART 315. Arts Administration. 3 Hours.
This course provides a practical approach to understanding arts management in not-for-profit organizations. Topics include facilities management, leadership, programming, audience development, board relations, and fundraising.
ART 316. Arts Programming. 3 Hours.
PR: ART 217. The course examines principles and best practices related to comprehensive arts and cultural programming. Program theory, partnerships, program evaluation, volunteer coordination, marketing, and related topics will be explored.

ART 323. Graphic Design 3. 0-12 Hours.
PR: ART 224. Varied hypothetical projects give students a methodology for solving applied design projects in a range of formats. This class will deal with a combination of computer graphics, book arts, publication design and multi-media projects. Portfolio review. (May be repeated for credit.).

ART 324. Graphic Design 4. 1-9 Hours.
PR: ART 323. Senior graphic design studio includes a model studio with real projects, most of which are produced and printed. Emphasis is on developing professional skills in design and design management. (May be repeated for credit.).

ART 325. Design for Web and Screen. 3 Hours.
PR: ART 223 and ART 224. Introduction to the technologies and methodologies utilized in graphic design for the web and other screen-based interfaces. This course focuses on an entire design process including information architecture, visual aesthetics and usability.

ART 326. Sculpture. 1-15 Hours.
PR: ART 226 and ART 227. Students continue to examine personal iconography as it pertains to aspects of contemporary sculpture. Topics explored are concept-oriented, using stone, concrete, glass, and emphasizing craftsmanship and aesthetic issues. (May be repeated for credit.).

ART 327. Installation Art. 1-15 Hours.
PR: ART 122. Students investigate this contemporary art form through a series of temporary, site-specific sculptural environments. Conventional art media and concepts are challenged as students develop alternative solutions to creative problems. (May be repeated for credit.).

ART 328. Advanced Typography. 3 Hours.
PR: ART 224. Students will study taxonomy, history and classification of typography as well as create projects in diverse formats such as posters, publications, exhibits or packaging to experience the typographic contexts and etiquette for each.

ART 330. Printmaking. 1-15 Hours.
PR: ART 230 and ART 231. An exploration of color printmaking, advancing imagery through critical contexts. Students focus on technical mastery in lithography, intaglio, relief and alternative processes, expand their knowledge of printmaking's history and develop creative problem solving skills. (May be repeated for credit.).

ART 331. GPS-Jackson Hole Photography Workshop. 3 Hours.
Ten-day intensive photography field course that explores the diverse and remote region of northwestern Wyoming. Course includes daily excursions, darkroom and digital work sessions, gallery visits, and evening presentations.

ART 332. Intermediate Photography. 3,6 Hours.
PR: ART 232 and ART 234. This course expands on the formal and critical criteria established in the introductory courses, and directs creative research into personal, historical, and contemporary issues. Students explore larger format cameras and advanced lighting techniques.

ART 333. Alternative Photography. 3-6 Hours.
PR: ART 232 and ART 234. This course explores alternative photographic techniques and concepts that expand the definition of the medium. Techniques may include hand-applied emulsions, contemporary liquid emulsions, pinhole and plastic cameras, and digital negatives.

ART 335. Advanced Photography. 6 Hours.
PR:ART 332 and ART 333. In this course emphasis will be on furthering explorations in the study of personal expression and development of creative style. Advanced camera, lighting and digital techniques are covered as needed.

ART 340. Ceramics. 1-15 Hours.
PR: ART 240 and ART 241. This intense studio concentration is designed to prepare students for graduate studies and/or professional studio practices. Historical and contemporary design issues, kiln design and building, firing, glaze and clay formulation, studio practices and advanced-level throwing and hand-building techniques will be studied. (May be repeated for credit.).

ART 341. Ceramic Production Methods. 3 Hours.
PR: ART 240 or consent. This course focuses on the student's experiences in ceramics through the use of industrial techniques, production equipment and business tools for the development, production and marketing of ceramic products.

ART 365. Pre-Student Teaching. 3 Hours.
PR: ART 265 and ART 266. The course concentrates on curriculum development, research methods, and delivery strategies for K-12 art specialists preparing for their professional semester.

ART 370. Intermediate Electronic Media. 3,6 Hours.
PR: ART 270 and ART 271. Students will expand explorations in video production from ART 271 and examine opportunities of creative works on the Internet. Building video skills and methodologies, students will create dynamic and artistic web pages.

ART 371. Interactive Art. 3,6 Hours.
PR: ART 270 and ART 271. Students will utilize skills learned in previous electronic media courses to create projects incorporating a variety of knowledge and interactive software. Attention is given to historical and contemporary critical context.
ART 372. Interactive Design. 3 Hours.
PR: ART 272 or ART 270 or VISJ 210. Interactive Design is a multimedia studio art course addressing core principles of interactivity, non-linear narration, and interaction design in art and culture.

ART 380. Art and Environment. 3 Hours.
PR: Must pass freshman review and complete 6 hours of 200-level coursework in area of emphasis or consent. Interdisciplinary studio/seminar course investigating art's relationship to the environment through readings, field trips, presentations and studio practice.

ART 393. Special Topics. 1-3 Hours.
PR: Consent. Investigation of topics not covered in regularly scheduled courses.

ART 413. Senior Projects in Painting. 6 Hours.
PR: 18 hours of ART 313. Advanced study directed toward completion of senior-level projects. Developed to meet individualized creative goals. The course culminates with participation in a senior student exhibition/other exit requirements.

ART 425. Graphic Design: Senior Project. 3 Hours.
PR: ART 324. This course is focused on the development of an undergraduate thesis in which each project is individually defined with an umbrella topic. Formats and content vary but each project culminates in a thesis exhibition and an individual audio/visual presentation. (May be repeated for credit.)

ART 426. Senior Projects in Sculpture. 6 Hours.
PR: 18 hours of ART 326 or consent. Advanced study towards completion of senior-level projects, developed to meet individualized creative goals. The course culminates with participation in a senior student exhibition and other exit requirements.

ART 430. Senior Projects in Printmaking. 6 Hours.
PR: 18 hours of ART 330 or consent. Advanced study directed toward completion of senior-level projects. Projects developed to meet individualized creative goals. The course culminates with participation in a senior student exhibition and other exit requirements.

ART 435. Senior Projects in Photography. 6 Hours.
PR: ART 234 and ART 335. Advanced study directed toward completion of senior level projects, developed to meet individualized creative goals. The course culminates with participation in a senior student exhibition.

ART 440. Senior Projects in Ceramics. 6 Hours.
PR: 18 hours of ART 340 or consent. Advanced study towards completion of senior-level projects, developed to meet individualized creative goals. The course culminates with participation in a senior student exhibition and other exit requirements.

ART 444. Promoting the Arts and Culture. 3 Hours.
Provides a framework for effective promotion of non-profit performing arts, visual arts and service organizations in the cultural arts industry. Identifies the tactical side of commercially advancing the arts including effective implementation of arts-field-specific promotional programs and initiatives. Develops an awareness of arts organizations in the current social, cultural, and commercial environments.

ART 470. Senior Projects in Intermedia. 6 Hours.
PR: Consent. Advanced study towards completion of senior-level projects in intermedia. Projects are developed to meet individualized goals. The course culminates with participation in a senior student exhibition as well as other exit requirements.

ART 472. Advanced Interactive Design. 3 Hours.
PR: ART 272 and ART 372 and JRL 225 and VISJ 322. This course is a semester long, self-directed project focusing on specific interactive design applications in conjunction with advice and consultation from the instructor.

ART 485. Experiments in Interactivity. 3 Hours.
PR: ART 372 and JRL 262 with a minimum grade of C- in each and students must be enrolled in the Interactive Design for Media minor or major. Addresses core principles of microcomputer programming, sensor interaction, and the Internet of Things to create site-specific interactive environments. Students will establish a critical awareness of computer-controlled environments through programming, circuit construction, and customized console design. Technologies explored include Raspberry Pi microcomputers, Arduinos, and 3D printing.

ART 490. Teaching Practicum. 1-3 Hours.
PR: Consent. Teaching practice as a tutor or assistant.

ART 491. Professional Field Experience. 1-18 Hours.
PR: Consent. (May be repeated up to a maximum of 18 hours.) Prearranged experiential learning program, to be planned, supervised, and evaluated for credit by faculty and field supervisors. Involves temporary placement with public or private enterprise for professional competence development.

ART 491B. Professional Field Experience. 1-18 Hours.
PR: Consent. (May be repeated up to a maximum of 18 hours.) Prearranged experiential learning program, to be planned, supervised, and evaluated for credit by faculty and field supervisors. Involves temporary placement with public or private enterprise for professional competence development.

ART 491D. Professional Field Experience. 1-18 Hours.
PR: Consent. (May be repeated up to a maximum of 18 hours.) Prearranged experiential learning program, to be planned, supervised, and evaluated for credit by faculty and field supervisors. Involves temporary placement with public or private enterprise for professional competence development.

ART 492. Directed Study. 1-3 Hours.
Directed study, reading and/or research.
ART 493. Special Topics. 1-6 Hours.
PR: Consent. Investigation of topics not covered in regularly scheduled courses.

ART 494. Seminar. 1-3 Hours.
PR: Consent. Presentation and discussion of topics of mutual concern to students and faculty.

ART 495. Independent Study. 1-6 Hours.
Faculty supervised study of topics not available through regular course offerings.

ART 496. Senior Thesis. 1-3 Hours.
PR: Consent.

ART 497. Research. 1-6 Hours.
Independent research projects.

ART 498. Honors. 1-3 Hours.
PR: Students in Honors Program and consent by the honors director. Independent reading, study or research.

ART 499. Global Service Learning. 1-3 Hours.
PR: Consent. Theory and practice of global service learning. The main objective will be to pair the experiential aspects of meaningful and sustained service in the host community with work from the student's anchor course by offering a methodological framework for cultural immersion and community service as well as adding to the content of the anchor course.